INSTRUCTION BOOKLET

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WARNINGS AND CONSUMER INFORMATION

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The Nintendo 64 Controller contains a Control Stick which uses an analog system to read the angles and direction of its movement. This allows subtle control that is not possible using the conventional + Control Pad.

When turning the Control Deck power ON, do not move the Control Stick from it's neutral position on the controller.



If the Control Stick is held at an angled position (as shown in the picture on the left) when the power is turned ON, this position will be set as neutral. This will cause games using the Control Stick to operate incorrectly.



To reset the neutral position once the game has started, let go of the Control Stick so it can return to its center position (as shown in the picture on the left) then press start while holding the L and R Buttons.

The Control Stick is a precision instrument, make sure not to spill liquids or place any foreign objects into it.

We recommend position "C" for this game.







N64 Controller™



"Control Pad" (Moves cursor)

Back of Controller



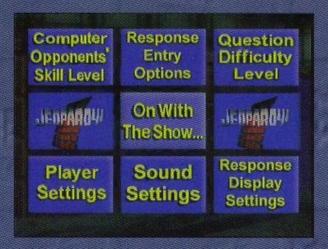
"Z" Button (Buzz in / Select)



Insert Game Pak into the N64 Control Deck and move the power switch to ON.



Change your customized settings by highlighting the desired settings box with the arrow buttons on the control pad then press the "A" or "Z" button to select. If you wish to accept the default settings, you will only be presented with the "easy" answers and questions (about one-third of the entire database) and players will be able to match their responses to entries supplied by the computer.



COMPUTER OPPONENTS SKILL LEVEL

Choose between "EASY",
"AVERAGE" and "EXPERT"
skill levels by highlighting
your desired computer skill
level using the arrow
buttons on the control pad
and press the "A" or "Z"



button to select. You will automatically be returned to the main menu after making your selection. If you wish to leave the settings at default, use the up and down arrows on the control pad to highlight "BACK TO THE MAIN MENU" and press the "A" or "Z" button to return to the main menu.



RESPONSE ENTRY OPTIONS

Choose between
"COMPUTER ASSISTED
RESPONSES", "EXACT
SPELLING REQUIRED"
and "LOOSE SPELLING
ACCEPTED" entry
options by highlighting

your desired response entry option using the arrow buttons on the control pad and press the "A" or "Z" button to select. You will automatically be returned to the main menu after making your selection. If you wish to leave the settings at default, use the up and down arrow buttons on the control pad to highlight "BACK TO THE MAIN MENU" and press the "A" or "Z" button to return to the main menu. If you choose "Exact Spelling Required" or "Loose Spelling Accepted", you will be required to enter a complete response, while if you choose "Computer Assisted Responses" you may be able to match your response to an entry in the database after entering only a few letters.

QUESTION DIFFICULTY LEVEL

Choose between "Easy Questions Only", "Easy and Average Questions" and "Easy, Average and Expert" by highlighting your desired question difficulty using the arrow buttons on the control pad and press the "A" or "Z" button to select. You will automatically be taken back to the main menu. If you choose to not make changes to the settings you can use the up and down arrows on the control pad to highlight "BACK TO THE MAIN MENU" and press the "A" or "Z" button to return to the main menu.



While there are over 4,000 answers and questions in the database, about 1/3 of them are easy, 1/3 are average, and 1/3 are expert. In order to have the game select categories for you from the full database, you must choose the "Easy, Average and Expert" question difficulty level.

PLAYER SETTINGS

Change your players from computer to human and vice versa, select your player's appearance and enter your player name by highlighting "Player Settings" using the arrow buttons on the control pad then press the "A" or "Z" button to select.



Highlight player to configure by using the arrow buttons on the control pad and press the "A" or "Z" button to toggle between computer and human players. Once you have the desired player settings, use the arrows on the control pad to highlight "DONE" and press the "A" or "Z" button to return to finish customizing your player.

Pick and name your player by using the left and right arrows buttons on the control pad to highlight your player and press the "A" or "Z" button to select. You will be prompted to enter a name for your player. Use the arrow buttons on the control pad to highlight each letter you wish to select and press the "A" button to select. Once you have the desired name of your player highlight "ENTER" on the virtual keyboard by using the arrow buttons on the control pad and press the "A" button to return to the configuration screen and configure your next player. Once all contestants have been configured, you will automatically return to the main menu.

NOTE Jeopardy!® N64 will detect if control sticks are not plugged in and will automatically assign a computer player for those contestants. Controllers must be in the controller port at the time of loading game in order for the system to recognize computer or human players.



SOUND SETTINGS

Change the volume of Jeopardy! background music and sound effects by highlighting either "MUSIC" or "SOUND EFFECTS" using the up and down arrow buttons on the control pad. Increase / decrease

volumes by using the left and right arrows on the control pad, left decreasing the volume and right increasing the volume. Once you have the desired volume settings use the up and down arrow buttons on the control pad to highlight "BACK TO THE MAIN MENU" and press the "A" or "Z" button to return to the main menu.

RESPONSE DISPLAY SETTINGS

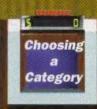
Choose between "DISPLAYS CORRECT RESPONSE" and DOES NOT DISPLAY CORRECT RESPONSE" by using the arrow buttons on the control pad to highlight your desired option



and press the "A" or "Z" button to select. You will automatically be taken back to the main menu. If you choose to not make changes to the settings you can use the up and down arrows on the control pad to highlight "BACK TO THE MAIN MENU" and press the "A" or "Z" button to return to the main menu.

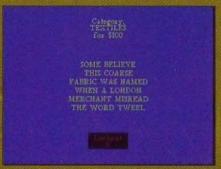
ON WITH THE SHOW

To begin the game highlight "On With the Show" using the arrow buttons on the control pad and press "A" or "Z" button to select. The categories will be displayed to you one by one. Once this is finished you may begin the game. If you choose to skip the category display, you can press the "A" button to skip.



Your cursor will start out in the upper left corner of the board. Move the arrow buttons on the control pad to the desired amount and category. The categories are displayed on the right hand side of the screen and will change simultaneously

as you move arrow buttons on the control pad to a different category. Select the desired category and amount by pressing the "A" button.





After the answer is displayed you will have a buzzer lockout period of 10 seconds to have time to read the answer. After this lockout period, all three players will have 15 seconds to buzz in by using the "A" or "Z" button.

If more than one player is playing and the first to buzz in responds incorrectly, the remaining players will have 5 seconds to buzz in and try to respond correctly.

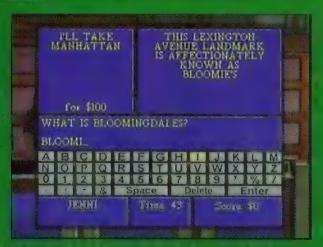


After huzzing in you will be prompted to a screen that contains a virtual keyboard. This keyboard will allow you to select letters to spell out your response. Use the arrow buttons on the control pad to highlight the letters and use the "A"

button to select. Once you have finished spelling your response highlight "ENTER" on the keyboard and press the "A" button to select.

If you have chosen the "Computer Assisted Responses" option, as you select each letter you will notice for each letter choosen the database is searched and any matching words will appear right above the virtual keyboard. If your response happens to match one of the words that pop up in the database search, and is the response you desire, simply highlight the "ENTER" button on the keyboard with the arrow buttons on the control pad and press "A" button to select or use the shortcut "Z" button.

(For more shortcut buttons, please refer to the shortcut section of this manual)





- The "Z" button is considered a shortcut button for entering long words. If you see your word in the pop-up database search, you can press the "Z" button to enter that word. Do not use the "Z" button to select letters; it will submit either what you have already selected or the word up in the database search pop-up monu.
- If you have started to enter a word that you want to erase and start over, press the "L" button, this will completely grase any response you have started to enter.
- Press the "R" button on the controller to move forward one word. This is used to save time when entering a multiple word response.
- "C" buttons are used as short cut buttons for miscellaneous characters such as periods, dashes, commas and spaces.

Up - Enters " - " Down - Enters " . "

Left - Enters ".

Right - Enters " SPACE "

In the Main Monu, the "B" button can be used to go "BACK TO THE MAIN MENU". The "B" button can also be used to backspace when entering letters on the virtual keyboard.



Daily Doubles are randomly hidden chances to wager money against the category and answer it lies under. In the first Jeopardy! round the board will contain one Daily Double. Double Jeopardy! contains two. If you pick a category and dollar figure containing the

Daily Double, you are the only player who can respond. A new screen will appear telling you how much each player has in the bank, the minimum amount you can wager and the maximum amount you can wager. Use the arrow keys on the control pad to highlight the amount you wish to wager and press the "A" button to select. Once you have finished entering your wager use the arrow keys on the control pad to highlight "Enter" and press the "A" or "Z" button. You will be given 10 seconds to read the Daily Double clue before the clock begins its 60-second countdown. Use the virtual keyboard to enter your response.

The second round of the game is Double Jeopardy!. Double Jeopardy! is played exactly the same way as round one except the dollar amounts are doubled and the board will contain two Daily Doubles.





In the Final Jeopardy! round, you will be given one category that you can wager a desired amount on. You must have money in your bank to participate in Final Jeopardy!. Each player will be able to wager an amount for the chance to win the game. Each player enters his or her wager and

response individually, as prompted by the computer. A new screen will appear showing your player status. Use the arrow keys on the control pad to highlight the amount you wish to wager and press the "A" button to select. Once you have finished entering your wager use the arrow keys on the control pad to highlight "Enter" and press the "A" button. The answer will be revealed and you will have 10 seconds to read it and 60 more seconds to enter your response.

GameTek Technical Support

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Fax: 1-910-229-1635

24 hours a day, 7 days a week

OR you can write to:

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You can send e-mail to [Gametek]

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